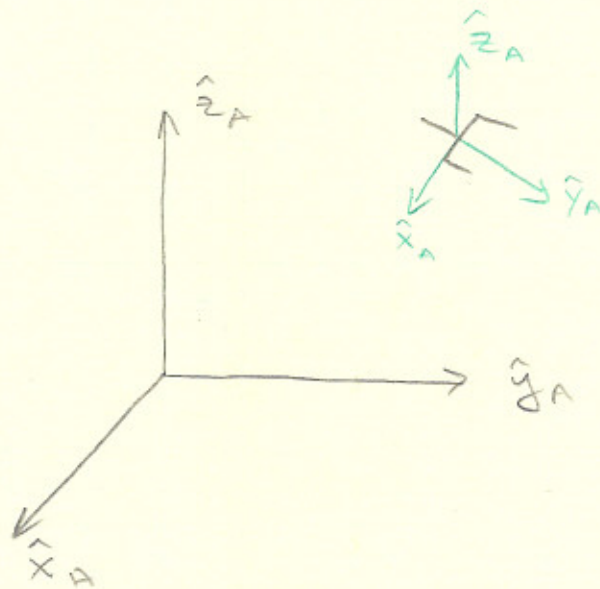


## Description of an orientation



The orientation of frame B w.r.t. A is described by three vectors

$${}^A \hat{x}_B = \begin{bmatrix} r_{11} \\ r_{21} \\ r_{31} \end{bmatrix}$$

$${}^A \hat{y}_B = \begin{bmatrix} r_{12} \\ r_{22} \\ r_{32} \end{bmatrix}$$

$${}^A \hat{z}_B = \begin{bmatrix} r_{13} \\ r_{23} \\ r_{33} \end{bmatrix}$$

The components of each vector are a projection of each vector onto the unit direction of the reference frame A.

We define the rotation matrix of frame B w.r.t. frame A as:

$${}^A_B R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

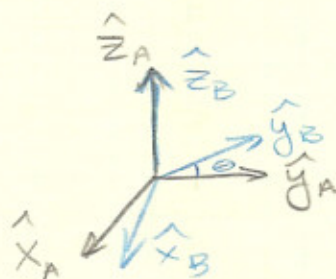
$$r_{11} = \hat{x}_B \cdot \hat{x}_A$$

$$r_{21} = \hat{x}_B \cdot \hat{y}_A$$

$$r_{31} = \hat{x}_B \cdot \hat{z}_A$$

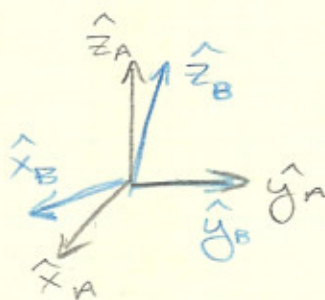
and so on...

EX



$$\begin{bmatrix} C_\theta & -S_\theta & 0 \\ S_\theta & C_\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

EX



$$\begin{bmatrix} C_\theta & 0 & S_\theta \\ 0 & 1 & 0 \\ -S_\theta & 0 & C_\theta \end{bmatrix}$$

Note: The inverse of the rotation matrix is the same as the transpose.

$${}^A_B R = \begin{bmatrix} {}^A\hat{x}_B & {}^A\hat{y}_B & {}^A\hat{z}_B \end{bmatrix}$$

$$= \begin{bmatrix} {}^B\hat{x}_A^T \\ {}^B\hat{y}_A^T \\ {}^B\hat{z}_A^T \end{bmatrix}$$

$$\therefore {}^A_B R = {}^B_A R^T = {}^B_A R^{-1}$$

Note: An orthogonal matrix has its inverse equal to its transpose.

$$R_z(0) = I$$

No rotation and we have the identity matrix.

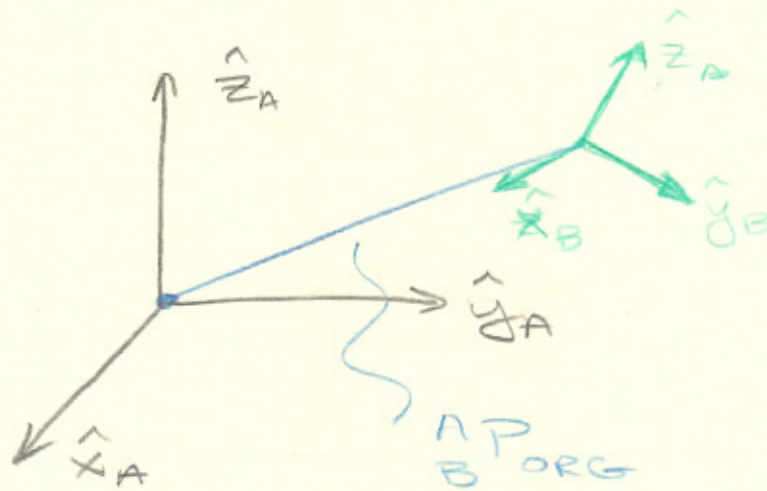
$$R_z(x) \cdot R_z(\theta) =$$

$$R_z(x + \theta)$$

$$R_z^{-1}(\theta) = R_z(-\theta)$$



## Description of a frame

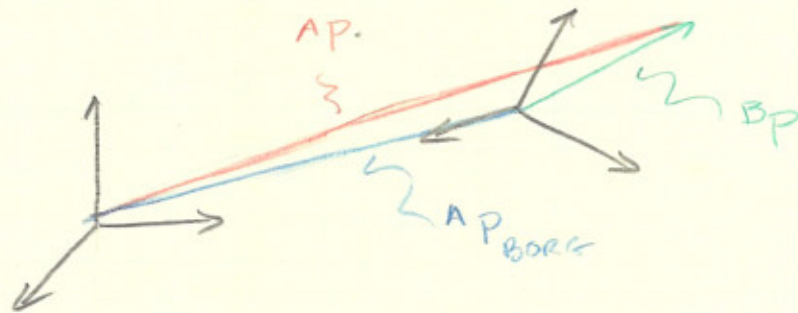


Frame B is described w.r.t. frame A by:

$$\begin{matrix} A \\ P \end{matrix} \begin{matrix} B \\ ORG \end{matrix}$$

$$\begin{matrix} A \\ R \\ B \end{matrix}$$

## Mapping involving translated fields



$$A P = \begin{matrix} A \\ P \end{matrix} \begin{matrix} B \\ ORG \end{matrix} + B P$$

## Mapping involving rotated fields

$${}^A P = {}^A_B R {}^B P$$

## Mapping involving translations & rotations

$${}^A P = {}^A P_{\text{BOG}} + {}^A_B R {}^B P$$

We can write the equation here in compact matrix form:

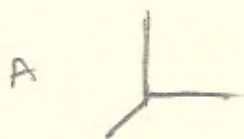
$$\begin{bmatrix} {}^A P \\ 1 \end{bmatrix} = \begin{bmatrix} {}^A_B R & {}^A P_{\text{BOG}} \\ 0 & 1 \end{bmatrix} \begin{bmatrix} {}^B P \\ 1 \end{bmatrix}$$

$$\overline{{}^A P} = {}^A_B H \overline{{}^B P}$$

${}^A_B H$ : homogenous matrix.

(AKA  ${}^A_B T$ )

# Multiple frames Case



$$\overline{BP} = {}^B_H \overline{CP}$$

$$\overline{AP} = {}^A_H \overline{BP}$$

$$\therefore \overline{AP} = {}^A_H \underbrace{{}^B_H \overline{CP}}_{{}^A_H}$$